ORDNINANCE #876

AN ORDINANCE AMENDING THE 2005 RED LODGE CITY CODE TO ADD A SCHOOL ZONE FOR THE RED LODGE HIGH SCHOOL AND ESTABLISH A 15 MILE PER HOUR SPEED LIMIT IN ALL SCHOOL ZONES.

WHEREAS: The City Council of the City of Red Lodge, Montana has the authority to adopt and enforce regulate traffic regulations (7-14-4103 M.C.A.) within the City Limits, AND;

WHEREAS: The 2005 Red Lodge City Code establishes school zones and sets speed limits in such zones, AND;

WHEREAS: A new Red Lodge High School is established and School District 1 has requested the city set a reasonable school zone and associated speed limit in that zone, AND;

WHEREAS: The Chief of Police for the City of Red Lodge has reviewed, and concurred with the proposed school zone and speed limit.

Now therefore:

BE IT ENACTED BY THE CITY COUNCIL OF THE CITY OF RED LODGE, MONTANA THAT SECTION 6-1-8.B OF THE 2005 RED LODGE CITY CODE IS HEREBY REPEALED AND THAT THE FOLLOWING ADDITIONS BE INCORPORATED INTO THE 2005 RED LODGE CITY CODE:

6-1-8.A.3 Zone 3: Along Fifth Street from Cooper Avenue North to Rock Creek and along Chambers Avenue North from Fifth Street to the Nature Center and ball fields and along Second Street from Cooper Avenue North to Rock Creek. The entirety of the area commonly referred to as Coal Miners Park is included in this zone.

6-1-8.B Speed Limits: In such designated zones, it shall be unlawful and no person shall drive or operate a motor vehicle in such zones, or either of them, or in any portion thereof, at a speed greater than fifteen (15) miles per hour at such times as the zones shall be set apart for such speed limit.

Be It Ordained By The Council Members of the City of Red Lodge.

First Reading by the Council on the 14th day of April 2009

Second Reading by the Council on the 28th day of April 2009

nahon for E. Stanling. Attest:

PASSED and APPROVED by a majority of the elected members of the Red Lodge City Council this 28^{th} day of April 2009.

The City of Red Lodge

Elizabeth Scanlin, Mayor

Debbie Tomicich, City Clerk